

[Pdf free] Sector Eight (Perimeter Defense: Book #1) LitRPG series (English Edition)

## Sector Eight (Perimeter Defense: Book #1) LitRPG series (English Edition)

Von Michael Atamanov  
ebooks / Download PDF / \*ePub / DOC / audiobook



DOWNLOAD



+

READ ONLINE

Produktinformation -Verkaufsrang: #68139 in eBooksVerffentlicht am: 2015-12-15Erscheinungsdatum: 2015-12-15File Name: B015JMSSJS | File size: 16.Mb

**Von Michael Atamanov : Sector Eight (Perimeter Defense: Book #1) LitRPG series (English Edition)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Sector Eight (Perimeter Defense: Book #1) LitRPG series (English Edition):

KundenrezensionenHilfreichste Kundenrezensionen1 von 1 Kunden fanden die folgende Rezension hilfreich. A story about Leadership, Strategy and LoyaltyVon SubfighterThe story has a lot of twisting turns. Not all are happy, some

really dramatic and I really could feel the joy and dismay each time. Very good written. I like the display of loyalty through actions. Respect after all has to be earned! I liked the approach of evaluating the weakness and strength of the opponents and thereby forming a strategy on how to fight. I really want to see more!

0 von 0 Kunden fanden die folgende Rezension hilfreich. Alles nur (schlecht) geklaut... Von DIMI Bei diesem Roman handelt es sich im wesentlichen um eine "LitRPG"-Version von Edmond Hamiltons Klassiker "The Star Kings" aus dem Jahr 1949, dessen Handlung und Figurenkonstellation der Autor fast unverändert und in denkbar plumper Weise bernommen hat. Diese Chuzpe ist schon bewundernswert. Wie bei vielen anderen russischen SF- Fantasy-Romanen (und anders als in der Vorlage) ist die Hauptfigur selbstgerecht, berheblich und weinerlich-sentimental, also ausgesprochen unsympatisch. Darüber hinaus ist das Ganze auch noch in einem sehr schlechten, durch russische Redewendungen und Grammatik geprägten Englisch geschrieben, das passagenweise fast unverständlich wird. Leider kann man bei nicht weniger als einen Stern vergeben; angebracht wären angesichts dieser schriftstellerischen Geamtleistung eher fünf Tomaten (oder Himbeeren?). PS: Hamilton's "Star Kings" gibt es übrigens auch bei als Kindle-Version.

1 von 1 Kunden fanden die folgende Rezension hilfreich. Lesenswert und spannend Von R. und D. Dring Gut geschrieben, abwechslungsreiche Handlung... Ich bedauere nur das leider nur der erste Titel in Kindle Unlimited enthalten ist. Und habe tatsächlich das zweite Buch gekauft...

Kurzbeschreibung A strange unyielding body that used to belong to Crown Prince George; a weird game you can't quit until your contract expires; a world teeming with powerful and very real enemies. The game in which your reputation and faction relationship are the only things that matter. Ruslan - a young ambitious gamer - agrees to these terms without hesitation. All that he knows is that he's been contracted to command a space fleet in a brand new game he knows nothing about. Objective: to survive for six months. He can't tell anyone about the swap. After having made some inevitable newb mistakes, Ruslan has to rethink his strategy, dropping traditional gaming conventions. Very soon Ruslan starts playing the part of the Crown Prince by his own rules. He replaces his quarrelsome Great House allies with sentient insects and chameleons; he even ignores the Prince's wife, preferring the company of a friendly droid and a young artless princess. The aristocratic Empire is in shock, scheming against Ruslan and even trying to bring him before the Royal court. Still, Ruslan can do very much what he wants as long as he does what he signed up for: lead his victorious Sector Eight Fleet to new triumphs.

Kurzbeschreibung A strange unyielding body that used to belong to Crown Prince George; a weird game you can't quit until your contract expires; a world teeming with powerful and very real enemies. The game in which your reputation and faction relationship are the only things that matter. Ruslan - a young ambitious gamer - agrees to these terms without hesitation. All that he knows is that he's been contracted to command a space fleet in a brand new game he knows nothing about. Objective: to survive for six months. He can't tell anyone about the swap. After having made some inevitable newb mistakes, Ruslan has to rethink his strategy, dropping traditional gaming conventions. Very soon Ruslan starts playing the part of the Crown Prince by his own rules. He replaces his quarrelsome Great House allies with sentient insects and chameleons; he even ignores the Prince's wife, preferring the company of a friendly droid and a young artless princess. The aristocratic Empire is in shock, scheming against Ruslan and even trying to bring him before the Royal court. Still, Ruslan can do very much what he wants as long as he does what he signed up for: lead his victorious Sector Eight Fleet to new triumphs.