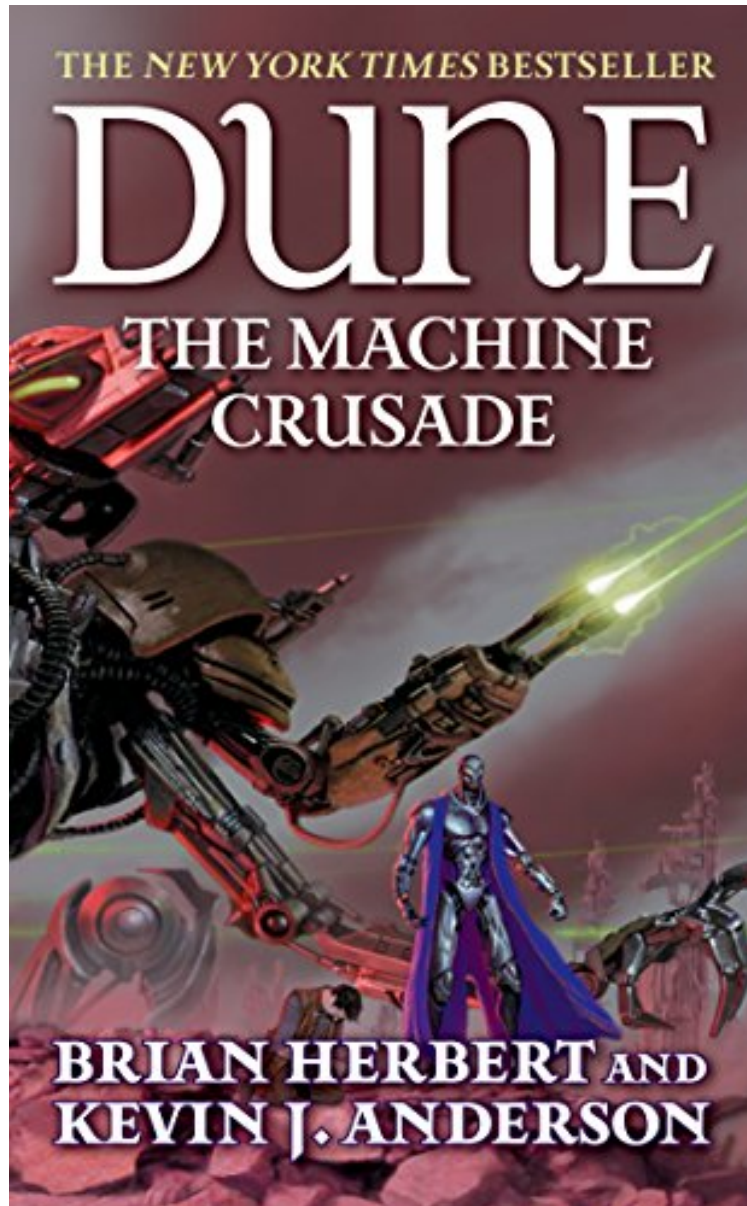


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Dune: The Machine Crusade: Book Two of the Legends of Dune Trilogy

Von Brian Herbert, Kevin J. Anderson

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Von Brian Herbert, Kevin J. Anderson : Dune: The Machine Crusade: Book Two of the Legends of Dune Trilogy before purchasing it in order to gage whether or not it would be worth my time, and all praised Dune: The Machine Crusade: Book Two of the Legends of Dune Trilogy:

Kundenrezensionen
Hilfreichste Kundenrezensionen
0 von 0 Kunden fanden die folgende Rezension hilfreich. Das Richtige für alle Dune-Fans? Von Kunde Herbert junior hats drauf! Er hat seinen eigenen, schnellen, coolen Stil gefunden, anstatt seinen Bervater nachzuahmen. Dune-Fans der ersten Stunde und Neulinge werden es lieben, ganz bestimmt. Hoher Suchtfaktor.
5 von 5 Kunden fanden die folgende Rezension hilfreich. Gelungene Fortsetzung in jeder Hinsicht
Von Markax
Als 2. Teil der Anfangstrilogie, auf die die House Harkonnen/Atreides/Corrino - Trilogie und dann die Original Bände Frank Herberts folgen, ist dessen Sohn Brian Herbert und K.J. Anderson eine gelungene Fortsetzung zum 1. Teil - The Butlerian Jihad - und damit auch eine gelungene Prequel zum Rest der Reihe gelungen. Alle Handlungsstränge werden weitergeführt und man hat als Kenner aller Bücher immer wieder einen "Wiedererkennungswert" mit Orten und Namen, die erst in der Zukunft Bedeutung erlangen. Die Thulaxa als Vorgänger der Bene Tleilax, die Rossak Hexen als Vorgänger der Bene Gesserit und ich glaube sogar erste Hinweise auf Mentat entdeckt zu haben... Der Krieg gegen die Maschinen, interne Konflikte auf beiden Seiten, die Entwicklungen der unterschiedlichen Machtgruppen... alles ist stimmig und gut geschrieben. Die deutsche Übersetzung ist noch nicht veröffentlicht, aber wer des Englischen mächtig ist, sollte wohl (wie fast immer) die englische Originalfassung vorziehen.
2 von 2 Kunden fanden die folgende Rezension hilfreich. gute, solide Fortsetzung
Von Roger Schweingruber
Der zweite Band der "Legends of Dune" knüpft nahtlos an den Geschehnissen des ersten Teils an. Der Krieg gegen die denkenden Maschinen geht weiter. Die Geschichte gewinnt im zweiten Teil etwas an Geschwindigkeit, leider aber auch an Durchschaubarkeit. Die Handlung richtig sich während des ganzen zweiten Teils klar auf die finale Schlacht von Mensch gegen Maschine aus. Trotz dieser Durchschaubarkeit bleibt aber in den vielen Sub-Plots noch genügend Komplexität übrig um nicht langweilig zu werden. Alles in allem eine gute Fortsetzung des ersten Teils. Die Spannung auf den dritten Teil ist auf jeden Fall vorhanden.

Kurzbeschreibung
The breathtaking vision and incomparable storytelling of Brian Herbert and Kevin Anderson's *Dune: The Butlerian Jihad*, a prequel to Frank Herbert's classic *Dune*, propelled it to the ranks of speculative fiction's classics in its own right. Now, with all the color, scope, and fascination of the prior novel, comes *Dune: The Machine Crusade*. More than two decades have passed since the events chronicled in *The Butlerian Jihad*. The crusade against thinking robots has ground on for years, but the forces led by Serena Butler and Irbis Ginjo have made only slight gains; the human worlds grow weary of war, of the bloody, inconclusive swing from victory to defeat. The fearsome cymeks, led by Agamemnon, hatch new plots to regain their lost power from Omnium--as their numbers dwindle and time begins to run out. The fighters of Ginaz, led by Jool Noret, forge themselves into an elite warrior class, a weapon against the machine-dominated worlds. Aurelius Venport and Norma Cenva are on the verge of the most important discovery in human history--a way to "fold" space and travel instantaneously to any place in the galaxy. And on the faraway, nearly worthless planet of Arrakis, Selim Wormrider and his band of outlaws take the first steps to making themselves the feared fighters who will change the course of history: the Fremen. Here is the unrivaled imaginative power that has put Brian Herbert and Kevin Anderson on bestseller lists everywhere and earned them the high regard of readers around the globe. The fantastic saga of *Dune* continues in *Dune: The Machine Crusade*. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. From Publishers Weekly
SF space opera titans Herbert and Anderson continue to investigate the tantalizing origins of Frank Herbert's *Dune* universe, this time achieving mixed results in their fifth action-packed collaboration, the bloated but occasionally brilliant second installment of the trilogy that started with *Dune: The Butlerian Jihad* (2002). Twenty-four years have passed since the independent Thinking Machine, Erasmus, killed Serena Butler's son and began a bloody Holy War against Omnium, a computer "evermind." Leading the League's Army of the Jihad are Primeros Xavier Harkonnen and Vorian Atreides, the son of cymek (human brain/robotic body) General Agamemnon, who, along with his fellow "semi-immortals," shares the computer evermind's wish to eradicate all unnecessary humans but secretly also wants to destroy Omnium. Harkonnen and Atreides loyally report to their Priestess leader, unknowingly the political puppet of Grand Patriarch Iblis Ginjo, a former Earth slave-master. Unfortunately, the short spacehopping chapters neglect some characterizations and more intriguing story lines, such as the Arrakis conflicts swirling around Selim Wormrider's growing outlaw band and the relationship of Erasmus with his human "son," in favor of too long battle segments and extraneous details about the emotionally remote Ginaz mercenary, Jool Noret. Despite the flaws, *Dune* fans will still enjoy the sweeping philosophical power that surfaces, invoking the senior Herbert's remarkable vision. Copyright 2003 Reed Business Information, Inc. From Booklist
Years have passed since the Jihad against the overmind Omnium and the thinking machines blazed up in the instant that the robot Erasmus hurled an innocent toddler to his death. The child's mother, Serena Butler, is still the spiritual leader of the Jihadi, and the former slave foreman Iblis Ginjo is their political and military organizer. Vor Atreides and Xavier Harkonnen lead the fleet, Vor with a common touch and the good looks preserved by life-extending treatment, and Xavier with sheer determination and courage. But the decades-long war has cost countless lives and sapped the people's resolve. When Omnium makes a startling offer of peace, Serena knows it is a terrible mistake to compromise with machine intelligence but can't naysay

her exhausted followers. In a desperate move to save the Jihad and the millions of enslaved humans on machine-dominated worlds, Serena goes as the sole ambassador of peace to Omnius' stronghold on the planet Corrin. Meanwhile, an isolated physicist is discovering how to fold space, Selim of Arrakis is building a tribe and a legend, and Iblis is making a demonic deal with the flesh merchants of Tleilax to provide organ replacements for the Jihadi army. Organizing a dozen plotlines takes time, so sit back and enjoy the nearly 700-page ride. Roberta JohnsonCopyright American Library Association. All rights reserved