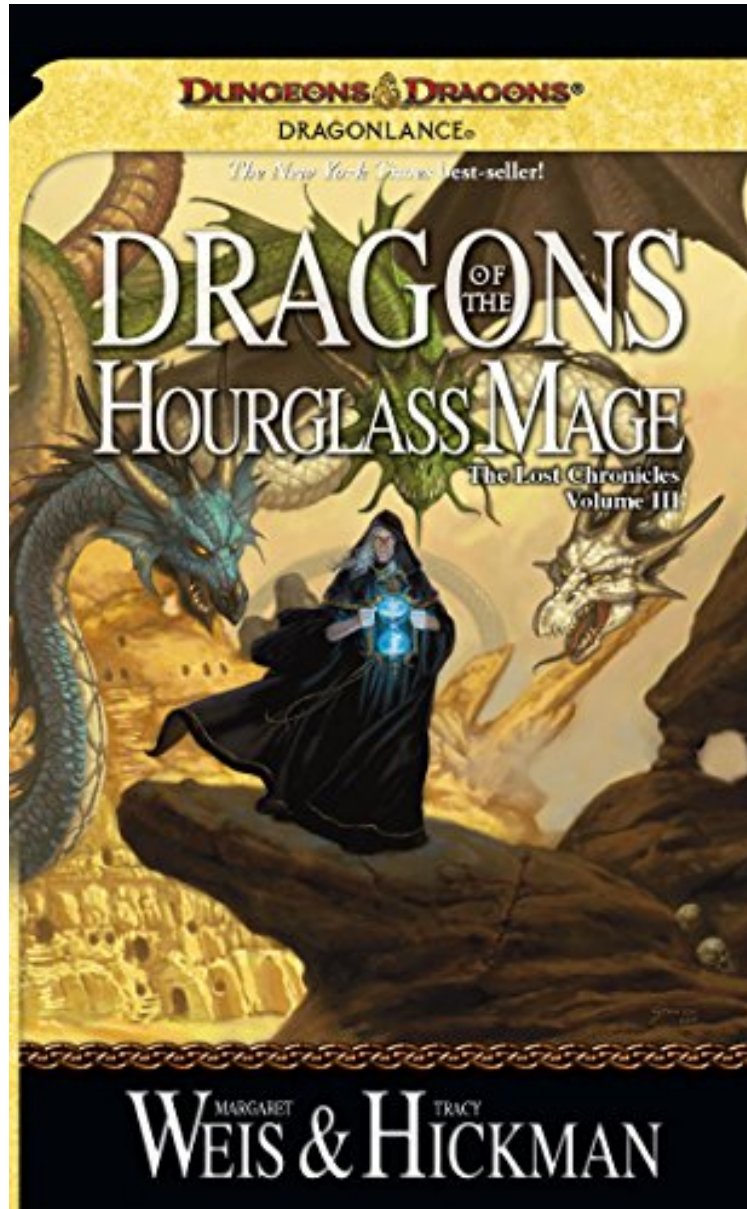


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Dragons of the Hourglass Mage: Lost Chronicles, Volume Three

Von Margaret Weis, Tracy Hickman
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Von Margaret Weis, Tracy Hickman : Dragons of the Hourglass Mage: Lost Chronicles, Volume Three before purchasing it in order to gage whether or not it would be worth my time, and all praised Dragons of the Hourglass

KurzbeschreibungBetween Chronicles and Legends, what made Raistlin aspire to godhood?Raistlin Majere has become a Black Robe wizard and travels to Neraka, the lord city of the Dark Queen, ostensibly to work for her, though in reality he means to further his own quest for power. But Takhisis finds out that the dragon orb has entered her city and sends her draconians to find and destroy the wizard who has it in his possession. Before her agents can strike, though, Raistlin finds out that Takhisis means to take control of all wizardly magic. She has ordered Kitiara to set a trap for the Gods of Magic on the Night of the Eye, when all the high-ranking wizards will be in Neraka to celebrate. As the forces of light, with help from the good dragons, are turning the tide of battle, Raistlin is forced to flee, for his foes are closing in on him. As the Dragon Highlords vie for the Crown of Power in the Temple of the Dark Queen, Raistlin Majere wages his own desperate battle against Takhisis in the dungeons below and meets again the brother he betrayed. The fate of the world hangs in the balance.

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ber den Autor und weitere MitwirkendeMargaret Weis and Tracy Hickman published their first novel in the "Chronicles" series of Dragonlance, *Dragons of Autumn Twilight*, in 1984. Over twenty years later they are going strong as partners - over thirty novels as collaborators - and , alone or together with other partners, over one hundred books, including novels, collections of short stories, role playing games, and other game products. Hickman is also the editor of a new Tracy Hickman Presents line of Dragonlance novels for *Wizards of the Coast*, while Weis is in the midst of her own, popular, solo *Dark Disciple* series for *Wizards*. Weis is also the President of Margaret Weis Productions, which publishes Dragonlance game material as well as many other game products.